Readme

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Introduction

This is a game where an airplane could attack the enemy by firing bullets and get the score. To start the game, open the file ‘Aircraft\_war’ and press ‘Start’ or ‘F5’.

Characters

1. Rocket

It is controlled by the player through pressing keys:

w: go up and turn to face the top

s: go down and turn to face the bottom

a: go left

d: go right

space: fire bullets

i: increase incident

q: quit

1. Aliens

Based on the width of the screen, two rows of 9 aliens will appear separately on the top and bottom of the screen at the same time.

These aliens gradually move closer to the center line of the screen and fire bullets randomly.

Resources

Background image from:

<https://pixabay.com/zh/photos/orion-nebula-emission-nebula-11107/>

Background music from:

<https://icons8.com/music>

alien.bmp

<https://pixabay.com/vectors/graphic-ufo-space-flying-saucer-3744115/>

rocket\_up.bmp rocket\_down.bmp rocket\_life\_up.bmp

https://pixabay.com/vectors/rocket-vector-space-launch-2442125/